



BLACKJACK BRIEFING

The object of the game is to accumulate 21 points in the fastest time. Accumulating more than 21 points disqualifies the team. Dogs shall accumulate points within 60 seconds. If 21 points are scored under the time limit, the team goes to the table to stop time. A whistle will sound at the 60-second mark, and the team must go to the table to stop time. To qualify, a team must accumulate 21 points or under.

This game is scored points, then time.

- Jumps --- 1 point
- Tunnels and tire --- 2 points
- Contact obstacles --- 3 points
- Weave poles --- 4 points

The handler must attempt the first obstacle, which is jump #1 in this course; and the handler will select the subsequent obstacles.

No contact obstacles may be taken back-to-back. Four paws are required for commitment to any obstacle. No obstacle may be successfully performed more than twice for points.