

Jumplers

Briefing

The course must be run in the sequence specified by the judge. The dog will earn bonus points for successfully performing the distance challenge. The bonus will be added to the dog's total score. A standard course time will be set. Time faults will be subtracted from the total score.

The containment area is specified by tape. The handler will have the option of remaining either inside the taped area throughout the dog's run or remaining outside the area throughout the dog's run. Should the handler cross the line at any time during the dog's run, accumulation of bonus points will stop.

There is no penalty for not attempting the distance challenge.

Scoring

Jumplers is scored time plus bonus minus faults,

Qualifying

- Games I—score of 20 and no faults
- Games II—score of 25 and no faults
- Games III—score of 30 and no faults

